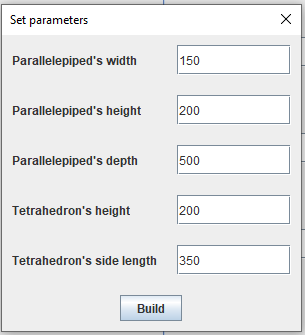
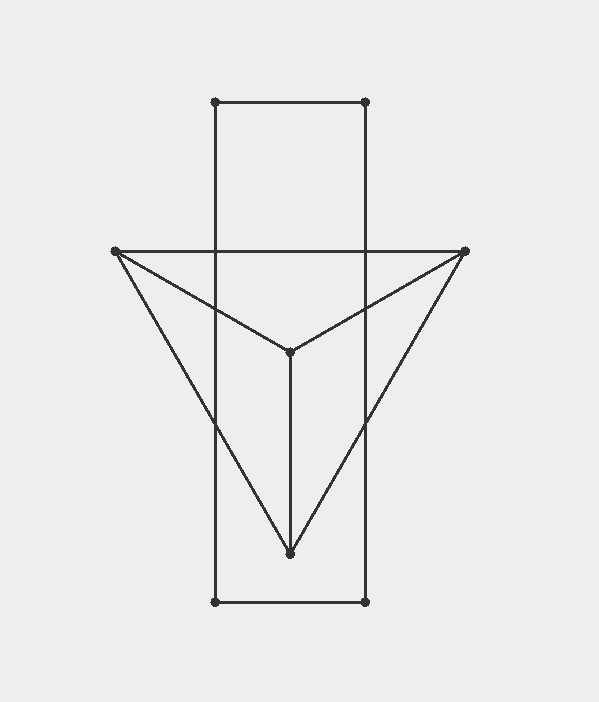
****

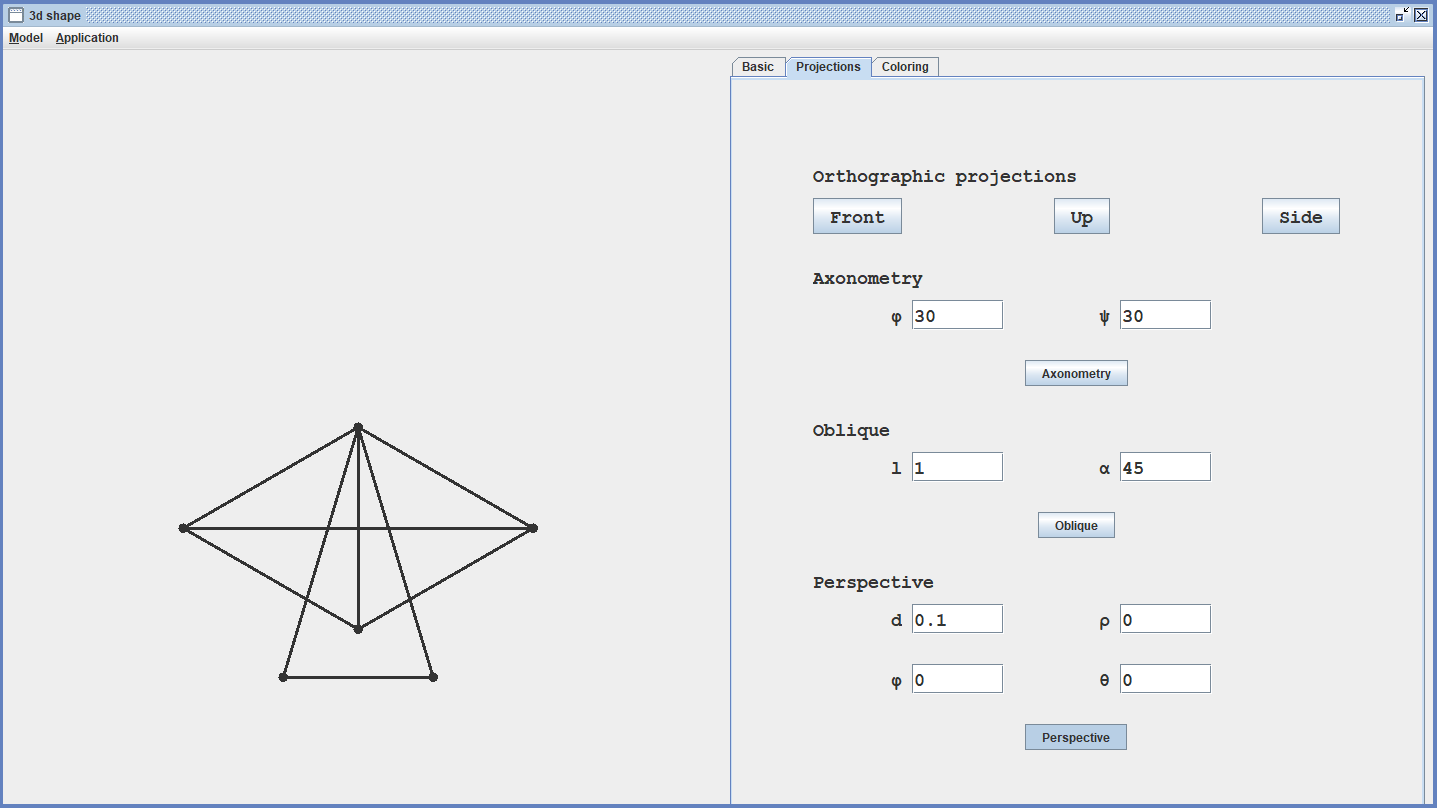
**Фронтальная проекция**

****

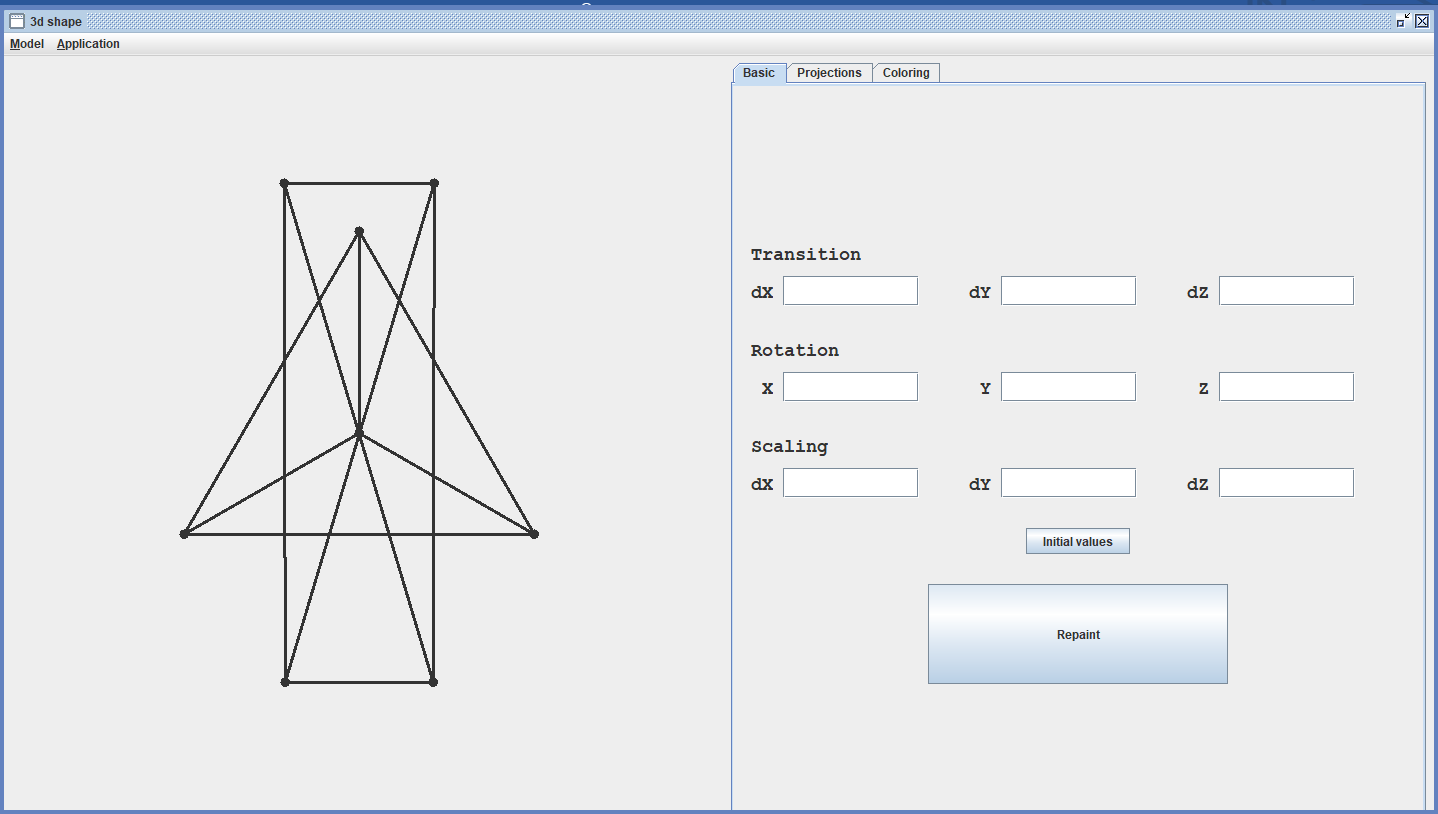
**Перспективная проекция**

**Двигаем объект по оси Z**

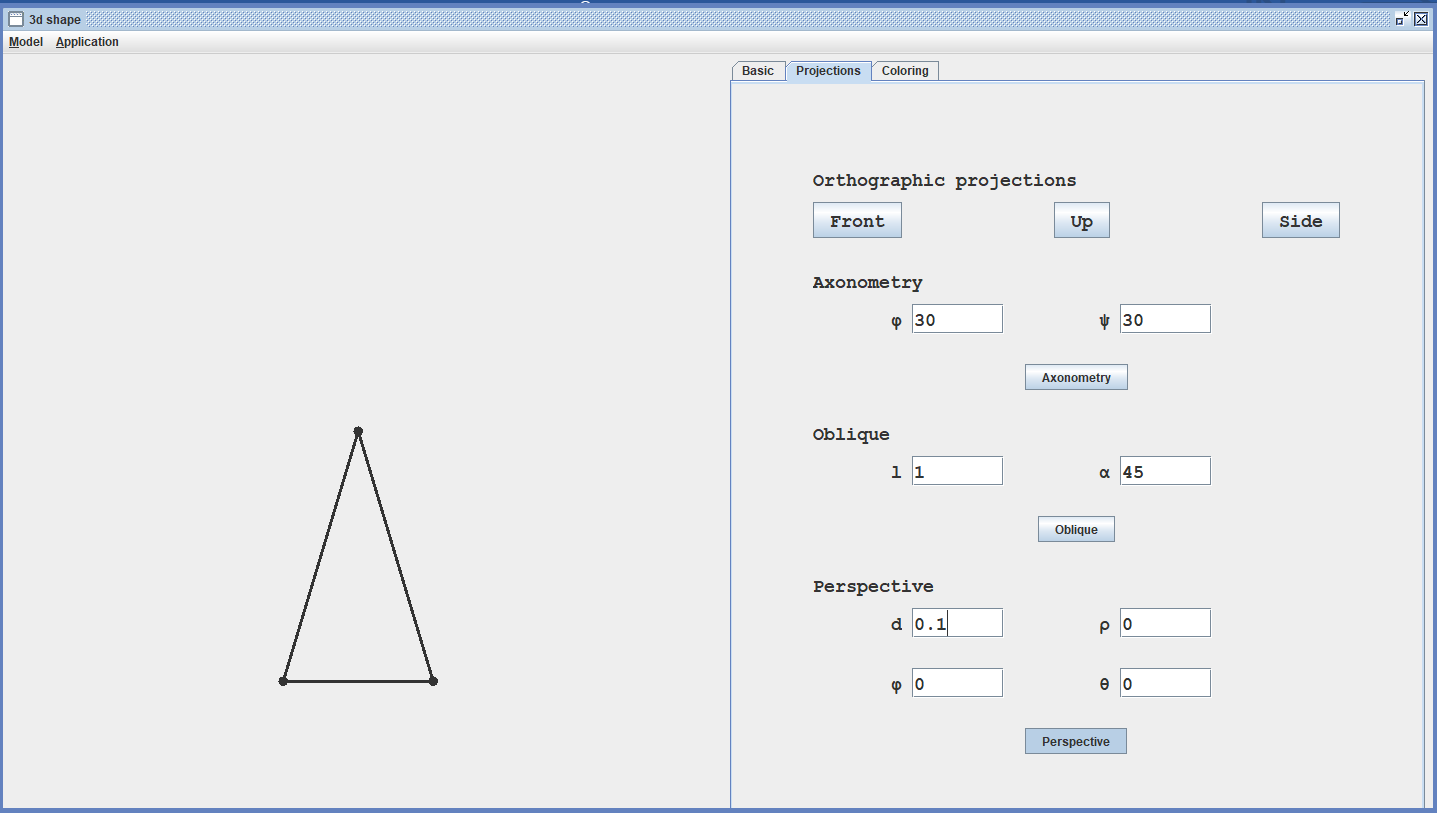
dz = 0



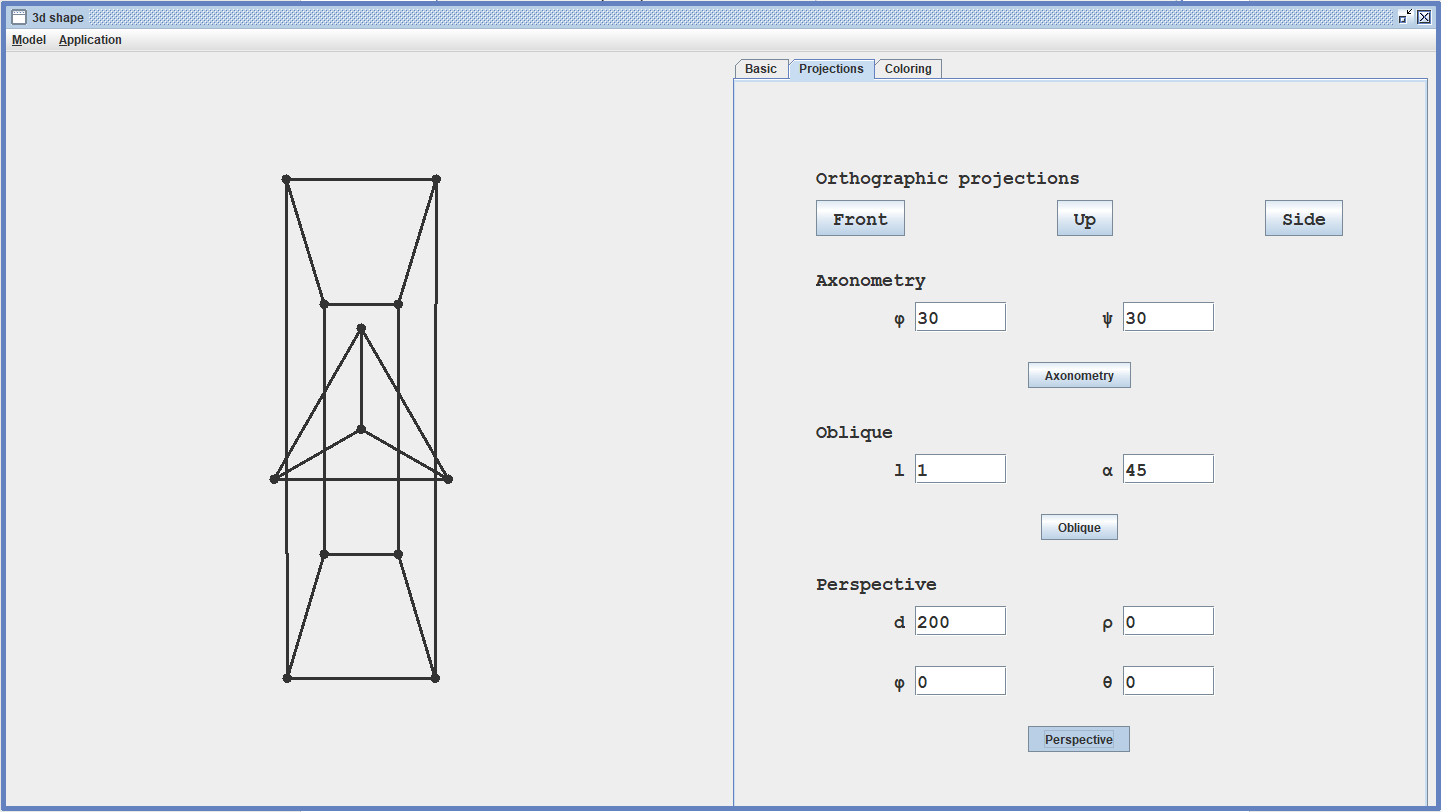
dz = 100



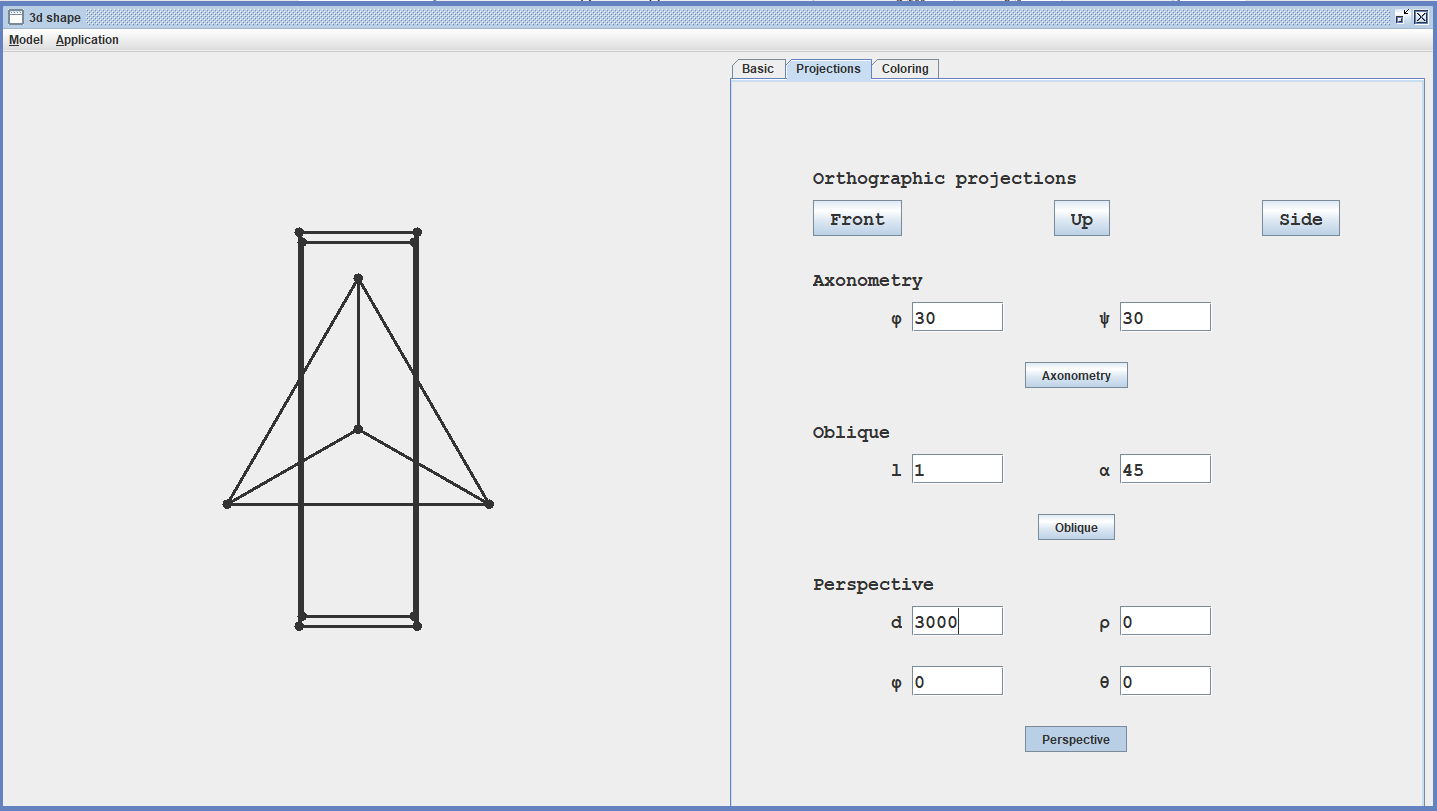
dz = 200



dz = 400

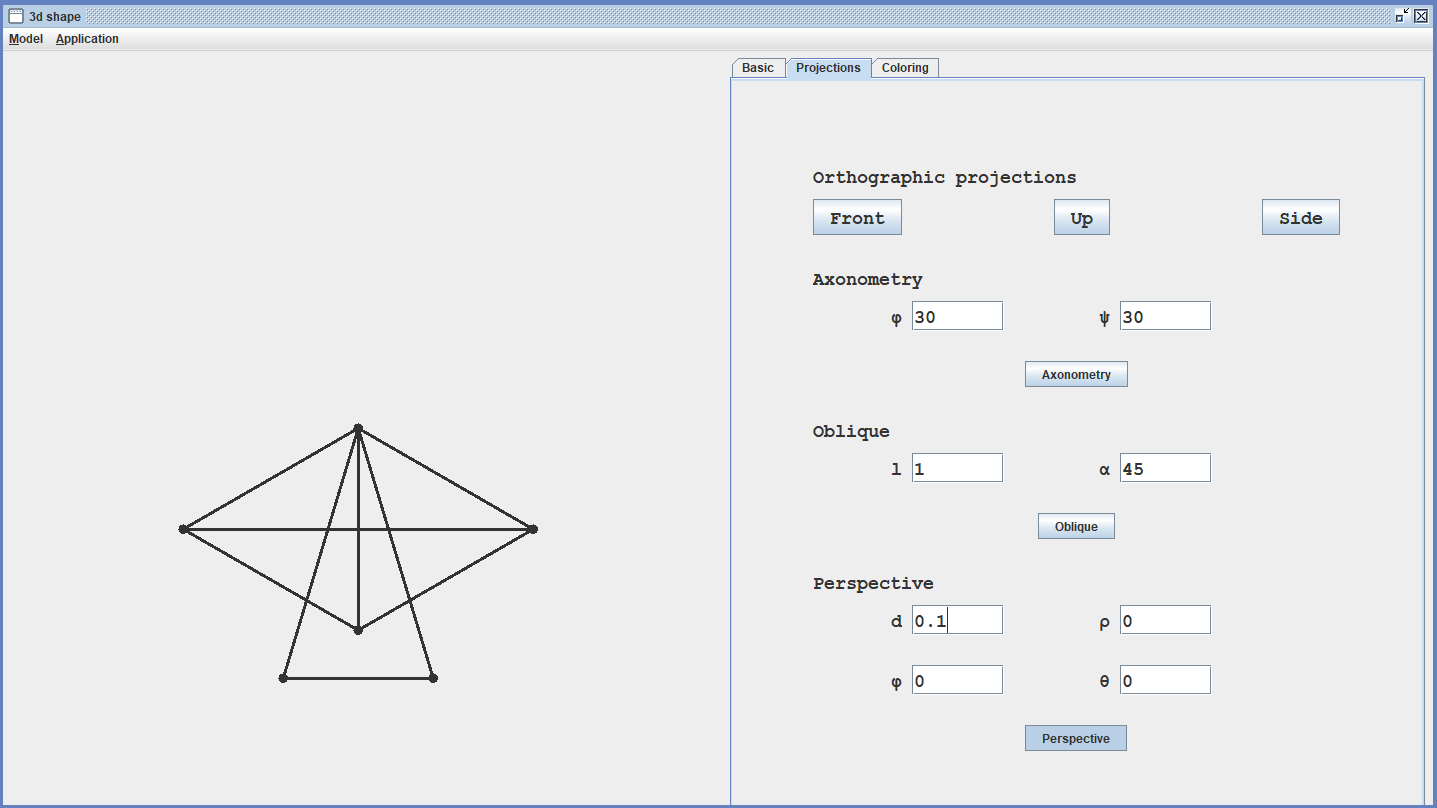


dz = 4000

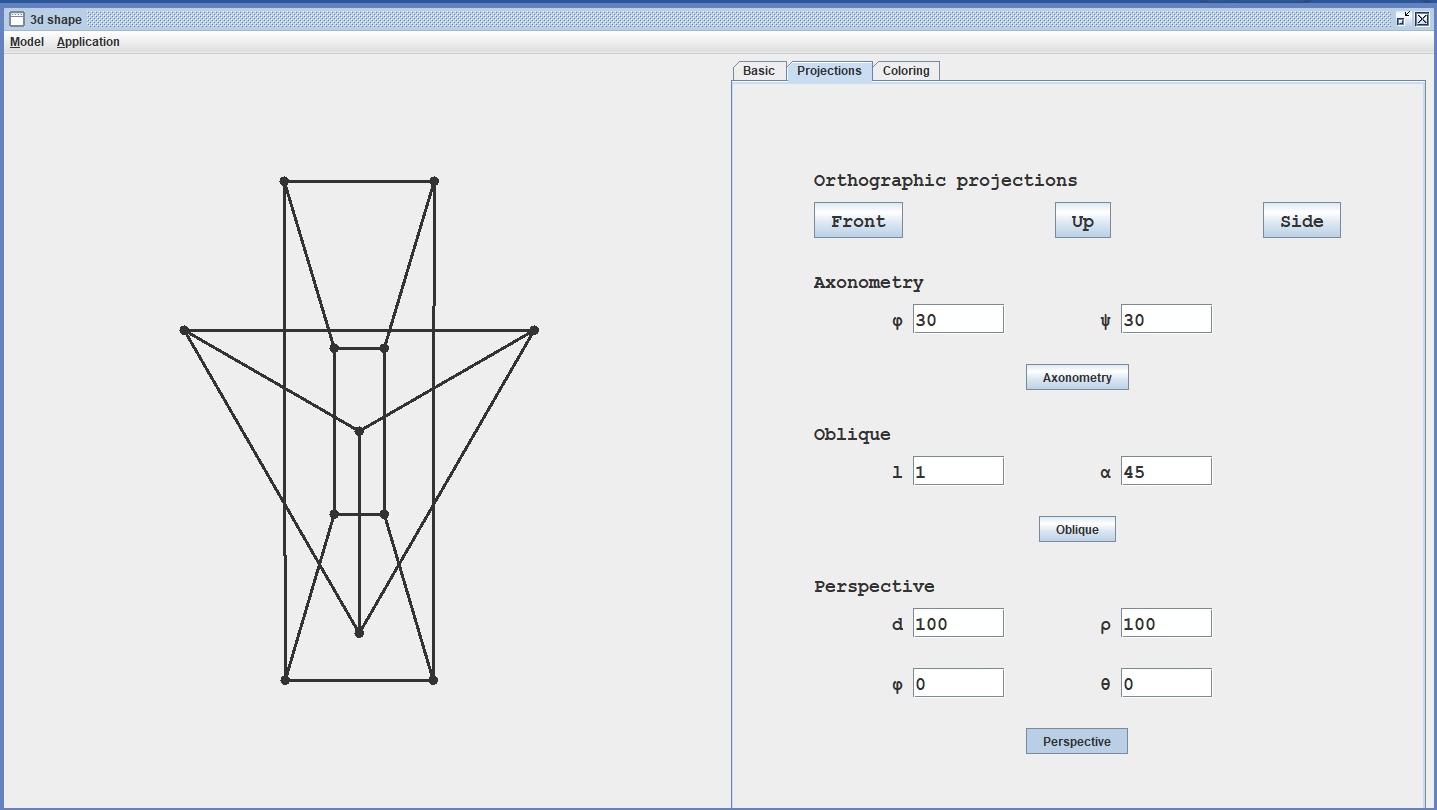


**Двигаем точку зрения по оси Z**

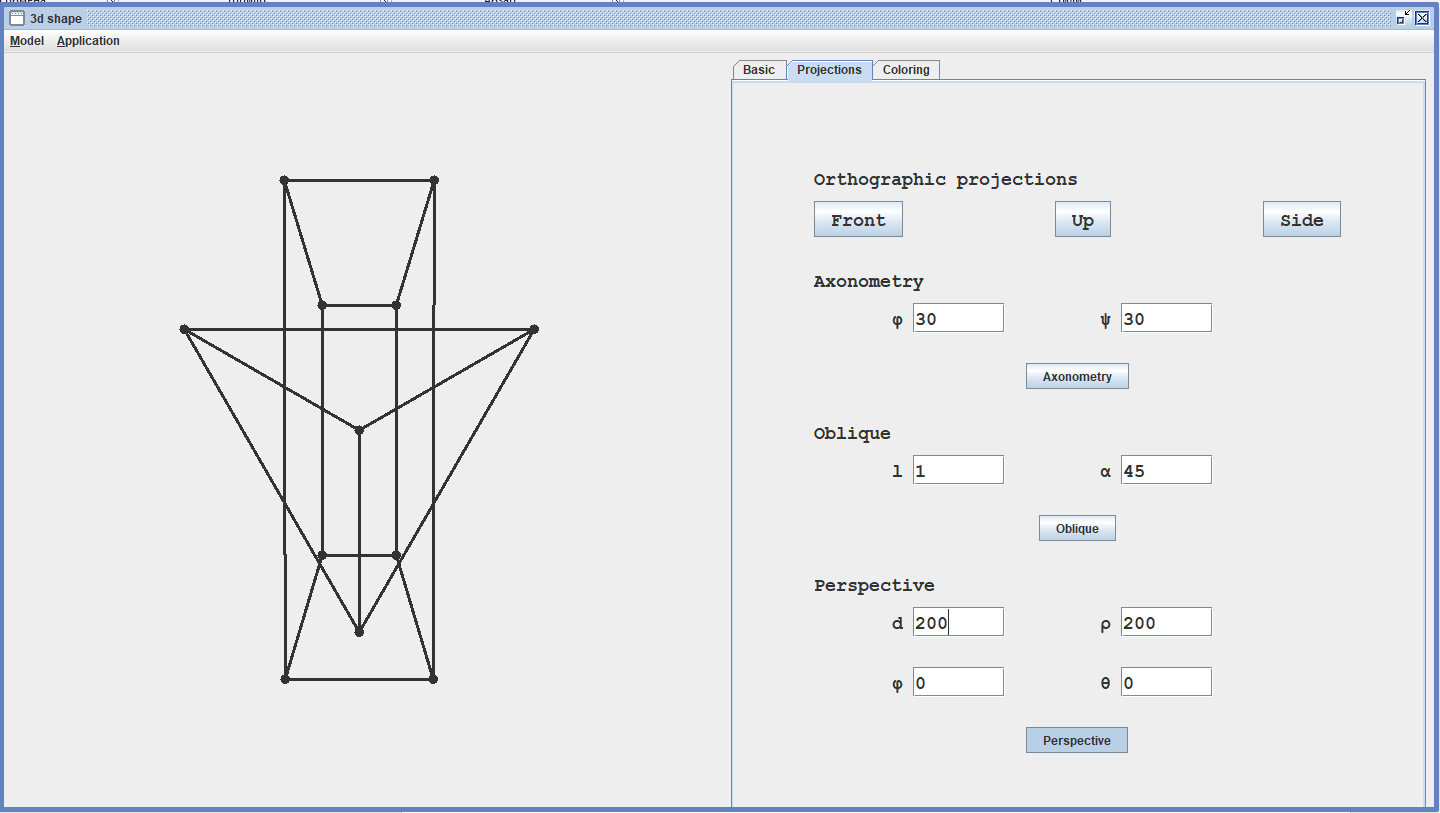
p = 0



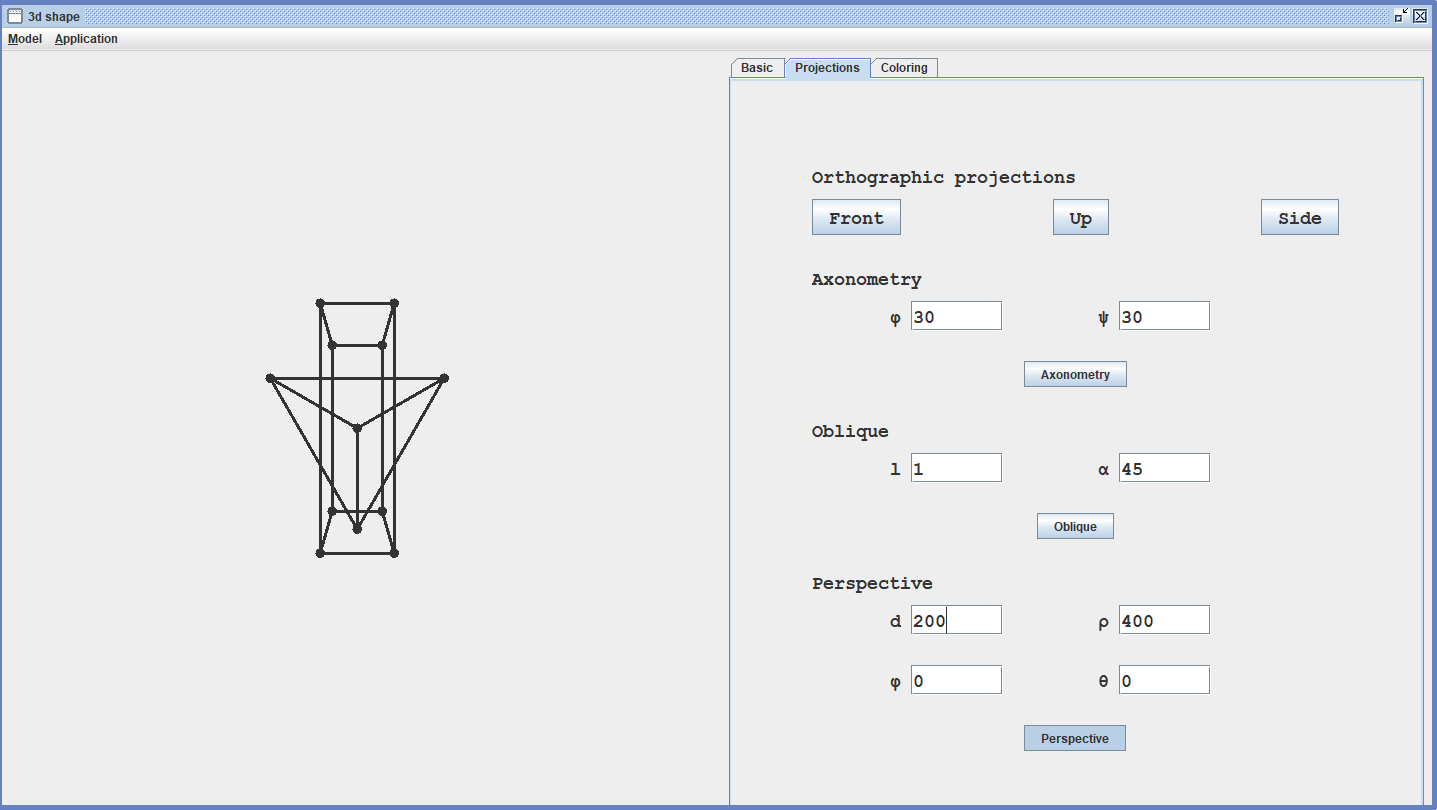
p = 100



p = 200



p = 400



p = 1000

